

MONTGOMERY COUNTY COMMUNITY COLLEGE
ART 130
Two Dimensional Design
3-2-2

CATALOG DESCRIPTION:

An introduction to a wide range of artistic concepts and the efficient and practical use of graphic materials and tools. The course is intended to develop practical patterns from solving two-dimensional problems through lectures, demonstrations, and studio work. This course is subject to a course fee. Refer to <http://mc3.edu/adm-fin-aid/paying/tuition/course-fees> for current rates.

REQUISITES:

Previous Course Requirements
None

Concurrent Course Requirements
None

LEARNING OUTCOMES Upon successful completion of this course, the student will be able to:	LEARNING ACTIVITIES	EVALUATION METHODS
1. Develop a portfolio of work demonstrating a working knowledge of the perceptual skills and techniques addressed in the studio.	Studio Work Lectures Demonstrations Assignments Group Discussions Critiques Library Research Internet Research Museum Visits	Individual and Group Critiques Portfolio Reviews

At the conclusion of each semester/session, assessment of the learning outcomes will be completed by course faculty using the listed evaluation method(s). Aggregated results will be submitted to the Associate Vice President of Academic Affairs. The benchmark for each learning outcome is that *70% of students will meet or exceed outcome criteria.*

SEQUENCE OF TOPICS

The following topics and processes will be covered:

1. The Two Dimensional Format
2. The Design Process: Problem Solving
3. The Principles of Composition
4. The Elements of Design
5. The Practical Use of Materials

6. The Proper Use of Graphic Tools
7. The Creation of a Portfolio

LEARNING MATERIALS:

Osvirk, Stinson, Wigg, Bone and Cayton. *Art Fundamentals: Theory and Practice*
McGraw-Hill, 2008

Materials list to be supplied by instructor.

Other learning materials may be required and made available directly to the student
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COURSE APPROVAL:

Revised by: Frank Short

Date:

Date: